

Aidan Martin

Game Programmer

Chalfont Pennsylvania
aidanmartin987@gmail.com
267-450-3051

Objective

To work as a programmer in the video game industry, and utilize my skills to add value to a well-regarded company

Work Experience

Oct 2024 – Oct 2025

VR Development Intern

10900 University Blvd. Suite 147, Manassas, VA 20110
Great Victory Legends, Inc.

Worked on virtual reality development projects using the Unity game engine.

Nov 2022 – Present

Parking Attendant

4500 Patriot Cir, Fairfax, VA 22030
Eagle Bank Arena

Directed traffic during events such as concerts and basketball games.

May 2019 - Nov 2019

Server/Dining Services

30000 Ann's Choice Way, Warminster, PA 18974
Erickson Living / Anns Choice

Managed taking resident's orders, running tables, bussing tables, and more.

Portfolio

www.aidanmartinportfolio.com

Education

Expected May 2026	Bachelors of Arts, Computer Game Design Minor, Computer Science
Aug 2022 - Present	George Mason University 4400 University Dr, Fairfax, VA 22030
Sep 2019 - Jun 2022	Central Bucks High School South 1100 Folly Rd, Warrington, PA 18976

Organizations & Extracurriculars

May 2023 - Present	Alpha Lambda Delta Honor Society
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Skills

- Proficient in C#, Java, and Unity
 - Moderately proficient in C++, Unreal Engine, GitHub, Adobe Photoshop, 3D Studio Max, and Substance Painter
 - Able to effectively problem solve, work as a team, and stay organized
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Awards

Dean's List	Fall 2022 Semester Spring 2023 Semester Fall 2023 Semester Spring 2024 Semester Fall 2024 Semester Spring 2025 Semester
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